

Possibilities for SED-ML

Jonathan Cooper Gary Mirams James Osborne

Computational Biology Group
Department of Computer Science
University of Oxford

August 15, 2012

Outline

- 1 Introduction
- 2 Main use cases
- 3 Proposals for SED-ML
- 4 Ideas for future proposals
- 5 Conclusions

What problem are we trying to solve?

- How can the whole modelling process be improved?

What problem are we trying to solve?

- How can the whole modelling process be improved?
- How can models be reused and composed reliably?

What problem are we trying to solve?

- How can the whole modelling process be improved?
- How can models be reused and composed reliably?
- Especially as models increase in size and complexity

What problem are we trying to solve?

- How can the whole modelling process be improved?
- How can models be reused and composed reliably?
- Especially as models increase in size and complexity
- We want . . .
 - A single model description that can be used/analysed in multiple ways

What problem are we trying to solve?

- How can the whole modelling process be improved?
- How can models be reused and composed reliably?
- Especially as models increase in size and complexity
- We want . . .
 - A single model description that can be used/analysed in multiple ways
 - Separation of model structure (i.e. the equations describing biological function) and experimental scenario

What problem are we trying to solve?

- How can the whole modelling process be improved?
- How can models be reused and composed reliably?
- Especially as models increase in size and complexity
- We want . . .
 - A single model description that can be used/analysed in multiple ways
 - Separation of model structure (i.e. the equations describing biological function) and experimental scenario
 - A uniform approach to model fitting, simulation, comparison and validation

Definitions

- A **model** is a purposeful simplification of reality
- An **experiment** is the process of stimulating a system to elicit observable responses
- A **protocol** is a set of detailed instructions for carrying out an experiment
 - Environmental conditions / parameters, interventions, recordings, filtering & post-processing, numerical algorithms, etc.

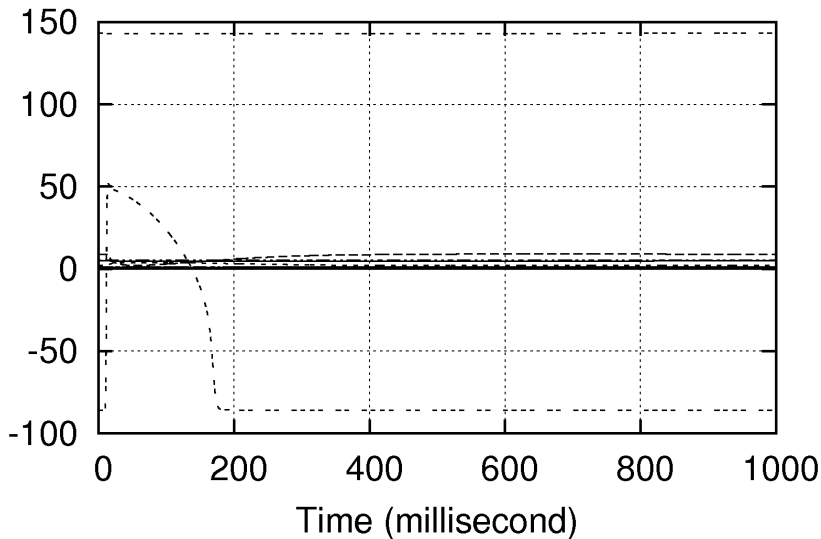
Use cases

- Functional curation of cardiac cell models
- Parameter sweeping models of multi-cellular tissue dynamics
- Experiments in immunology and synthetic biology

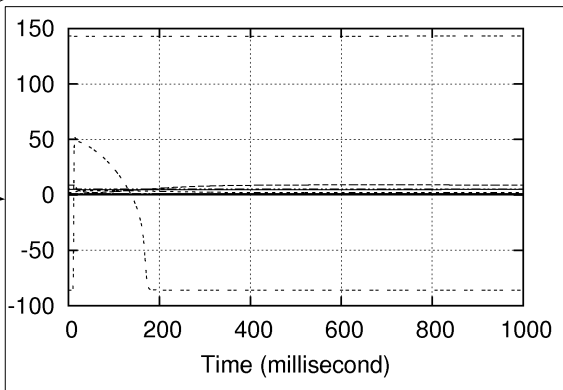
Functional curation of cardiac models

- Our original application; see also [last year's talk](#)
- Aim to create a comprehensive library of electrophysiology protocols, and screen the models in the CellML model repository
- One protocol that demonstrates new features since last year is finding a “steady state” for a given pacing rate

Pacing to “steady state”



Pacing to “steady state”



Intestinal crypt — cell-based Chaste

Simulation movie

Some proposals for SED-ML

- Applying a protocol to any model
 - Using ontological annotations
- New task hierarchy
 - Split up `repeatedTask`
- Extending variable references
 - Chaining post-processing
- (Handling n-dimensional data)

Proposal 1: Applying a protocol to any model

Problem: In order to compare models under a given protocol, we require that the protocol does not hardcode the model to use.

Proposal: Allow the `source` attribute on `model` to hold a special SED-ML URN, `urn:sedml:anymodel` say, that signals to processing software that the specific model must be supplied by some external mechanism.

Proposal 1: Accessing model variables

Problem: Different models may use different names for the same concept. How can a single protocol be applied to both?

Ontological annotation can provide a consistent nomenclature. Model and protocol need to agree on ontology to use.

Proposal: Allow the **variable** element to use an ontology term instead of an XPath expression.

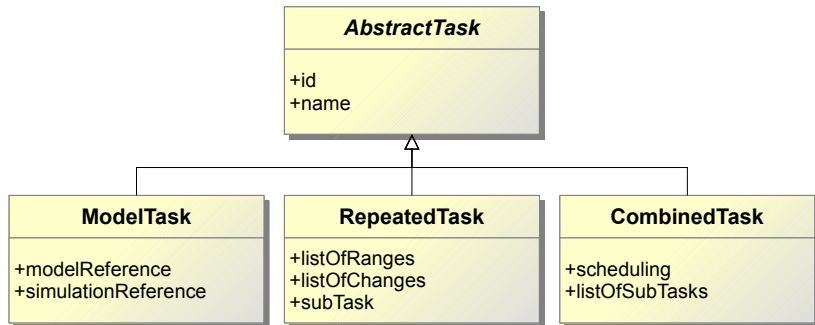
Either in the **target** attribute itself, or a new **annotatedTarget** attribute.

Proposal 2: New task hierarchy

Problem: Frank's **repeatedTask** is great, but includes too much:

- Associating a model with a simulation
- Repeating a task (potentially with changes)
- Grouping tasks to be run together (in sequence or parallelisable)

Proposal: Separate these concepts into separate classes:



Proposal 2: Examples (1)

```
<!-- Test when order matters -->
<combinedTask id="seq" scheduling="sequential">
  <listOfSubTasks>
    <subTask task="task1" resetModel="false" />
    <subTask task="task2" resetModel="false" />
  </listOfSubTasks>
</combinedTask>
```

```
<!-- Test when order does not matter -->
<combinedTask id="para" scheduling="parallel">
  <listOfSubTasks>
    <subTask task="task1" resetModel="true" />
    <subTask task="task2" resetModel="true" />
  </listOfSubTasks>
</combinedTask>
```

Proposal 2: Examples (2)

```

<!-- Test nesting a combined task -->
<nestedTask id="nested" resetModel="false"
  range="loop_counter">
  <listOfRanges>
    <vectorRange id="loop_counter">
      <value>0</value>
      <value>1</value>
      <value>2</value>
    </vectorRange>
  </listOfRanges>
  <subTask task="para"/>
</nestedTask>

<!-- Test combined inside combined -->
<combinedTask id="c_in_c" scheduling="sequential">
  <listOfSubTasks>
    <subTask task="seq" resetModel="false"/>
  </listOfSubTasks>
</combinedTask>

```

Proposal 2: Getting the results out

Problem: Repeated and combined tasks lead to more complex results data structures than the vectors in SED-ML L1V1.

- Repeated tasks yield n-dimensional arrays — see later
- Combined tasks yield “sub-results”

Proposal: Enhance the `taskReference` attribute on `variable` to be able to indicate sub-tasks, e.g.

`taskReference="task:subtask"`.

Continuing the examples from earlier:

```
<variable id="para_V1" taskReference="para:task1 "  
  target=" ... " />
```

```
<variable id="nested_V1" taskReference="nested:task1 "  
  target=" ... " />
```

Proposal 3: Accessing protocol variables

Problem: Sometimes we want to refer to variables defined in the *protocol*, not the model.

- Data generators cannot currently take the outputs of other data generators as inputs.
- Changes in nested tasks need to refer to range values.

Proposal: Most SED-ML elements already have an `id` attribute. Allow the `variable` element to reference these, either with `target="#id"`, or a new attribute `idref`.

Proposal 3: Changing algorithm parameters

Problem: We might want to vary algorithm parameters over a repeated task.

Proposal: If `algorithmParameter` gains an (optional) `id`, the referencing scheme proposed earlier suffices.

Example: a timecourse simulation implemented using a repeated task.

```
modelTask id="singlestep"
  simulationReference to
    oneStep with algorithmParameter id="solveTo"
```

```
repeatedTask id="timecourse" resetModel="false"
  uniformRange id="time" start="0.0" end="10.0"
  setValue target="#solveTo" range="time"
  subTask task="singlestep"
```


Proposal 4: Handling n-dimensional data

- With nesting of tasks, results may have arbitrary dimensionality
- Standard MathML has no facilities for dealing with such data types
- We can define new `csymbols` for operations such as extracting sub-arrays, creating new arrays, explicit maps, and ‘folds’ (see [last year’s talk](#))
- This should ideally be done in concert with NuML

Looking further ahead

- Units conversions
 - Requires a units standard across modelling languages

Looking further ahead

- Units conversions
 - Requires a units standard across modelling languages
- Protocol libraries

Looking further ahead

- Units conversions
 - Requires a units standard across modelling languages
- Protocol libraries
- Dealing with irregular data
 - e.g. arising from cell birth and death

Conclusions

- We believe the concepts described above from our protocol language would contribute more widely useful functionality to SED-ML
- Please discuss!
- Various strands of ongoing work
 - Encoding protocols for cardiac electrophysiology, cell-based Chaste, immunology, synthetic biology, . . .
 - Developing new protocol concepts as needed by applications
 - Developing SED-ML extension proposals
 - Improving implementation, especially user-friendliness
 - Textual syntax for protocol language

